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Word:	
Designing a Calligram Goal: Students will create 2 original calligrams using Adol	oe Illustrator.
Overview: A Calligram is a word or piece of text in which visual image related to the meaning of the words themselv style that illustrates the concept of each word.	· · · · · · · · · · · · · · · · · · ·
Requirements:	
• The layout of the letters or words used must convey the i	ntended meaning using only type.
• You will choose a word randomly.	
• You must do 2 variations. Solve the problem two different design, but think about another different and clever solutions.	•
• Create 6 sketches of ideas that you will later choose 2 fro	om to finalize.
• Use ONLY type. No graphics or images unless they are p	part of the letter shape.
• Use Image trace, the Pathfinder tool, shape builder, enve	lope distort, direct selection tools.
• Save your work as a .pdf for print and a .jpg for your por	rtfolio.
• Present your work to the class and give feedback to 3 oth	er students.
Answer (3 pts. each):	
1. What do you like about your solution?	
2. What would you change about your solution?	
3. What tools did you use?	