name:

Score \_\_\_\_\_/60 \_\_\_\_\_

/8

10	8	6	4
<b>Format</b> : A series of 3 pieces of artwork. In Illustrator 5" x 7" vertical or horizontal @ 150dpi or greater, CMYK for print.	<b>Format</b> : A series of 2-3 pieces of artwork. In Illustrator close to 5" x 7" vertical or horizon- tal @ ?dpi CMYK or RGB.	<b>Format</b> : A series of 1-2 pieces of artwork. In Illustrator close to 5" x 7" vertical or horizon- tal @ ?dpi CMYK or RGB.	Format: A series of 1 pieces of artwork. In Illustrator close to 5" x 7" vertical or horizontal @ ?dpi CMYK or RGB.
<b>Content</b> : A very clear point of view and inspiration with extremely clever and wise choice of words and images.	<b>Content</b> : A somewhat clear point of view and inspiration with soewhat clever and wise choice of words and images.	<b>Content</b> : A mildy clear point of view and inspiration with mildy clever and wise choice of words and images.	<b>Content</b> : A unclear point of view and inspiration with a poor choice of words and images.
<b>Style</b> : A very cohesive style. (Similar elements, colors, fonts, etc.) Excellent layout with well thought out typography.	<b>Style</b> : A somewhat cohesive style. (Similar elements, colors, fonts, etc.) Good layout with well thought out typography.	<b>Style</b> : A somewhat disjointed- style. Fair layout with fair typography.	<b>Style</b> : A disjointed style. Haphazzard layout random typography.
<b>Elements</b> : There is a textural element that enhances the work with very clear use of at least two of the Principals of Design (Balance, Movement, Pattern, Repetition, Proportion, Emphasis, Rhythm, Unity, ariety.)	<b>Elements</b> : There is a textural element that somewhat enhances the work with somewhat clear use of at least two of the Principals of Design (Balance, Movement, Pattern, Repetition, Proportion, Emphasis, Rhythm, Unity, ariety.)	<b>Elements</b> : There is a textural element that neither enhances nor takes away from the work with somewhat clear use of at least one of the Principals of Design (Balance, Movement, Pattern, Repetition, Propor- tion, Emphasis, Rhythm, Unity, ariety.)	<b>Elements</b> : There is a textural element that does not enhance, or is missing with unclear use of the Principals of Design (Balance, Movement, Pattern, Repetition, Proportion, Emphasis, Rhythm, Unity, ariety.)
<b>Creativity</b> : Compelling, interesting & visually engaging, shows a professional level of thought and craft.	<b>Creativity</b> : Fairly compelling, interesting & visually engaging, shows a high level of thought and craft.	<b>Creativity</b> : Somewhat compel- ling, interesting, or visually engaging, shows a moderate level of thought and craft.	<b>Creativity</b> : Not very compel- ling, interesting, or visually engaging, shows a low level of thought and craft.
<b>Time Management</b> : Student is always on task and working hard.	<b>Time Management</b> : Student is mostly on task and working hard.	<b>Time Management:</b> Student gets distracted and should try to concentrate better.	<b>Time Management</b> : Student is regularly distracted when they should be working.

## Rubric - worth 8 points

## (2)What is your inspiration?\_\_\_\_\_

## (4) What 2 Principles of Design did you use and how?\_\_\_\_\_

## (2)What is your favorite part of your work and why?\_\_\_\_\_